

ARDOUR Shortcuts

SAE/US w/Keypad

Transport & Recording Control

| | |
|----------------------------|-----------------|
| toggle roll | <space> |
| loop play (the loop range) | l |
| engage record | Shift+r |
| start recording | Command+<space> |
| fast forward | Command+→ |
| rewind | Command+← |
| transition to reverse | Command+↓ |
| transition to roll | Command+↑ |
| toggle click (metronome) | 7 |
| toggle auto input | 6 |
| toggle auto return | 5 |
| toggle auto play | 4 |
| toggle auto-punch status | p |
| destroy last recording | Command+Delete |
| stop and destroy capture | Command-. |

Session & File Handling

| | |
|------------------------------|-----------------|
| open a new session | Command+n |
| open a recent session | Command+Shift+o |
| open an existing session | Command+o |
| add track(s) or bus(es) | Command+Shift+n |
| snapshot session ("save as") | Command+Shift+s |
| save session | Command+s |
| import audio files | Command+i |
| export the session | Command+e |
| quit | Command+q |

Changing What's Visible

| | |
|----------------------------|-----------|
| scroll up | Page Up |
| scroll down | Page Down |
| zoom in | t |
| zoom out | r |
| zoom to entire session | Option+y |
| zoom to selected region(s) | y |
| toggle last 2 zoom states | Shift+y |
| move selected tracks down | Shift+↓ |
| move selected tracks up | Shift+↑ |
| toggle editor window mixer | Shift+e |

Window Visibility

| | |
|---------------------------------|----------|
| toggle fullscreen editor window | F11 |
| rotate editor & mixer windows | Option+m |
| toggle big clock | Option+b |
| toggle color manager | Option+c |
| toggle locations dialog | Option+l |
| toggle key bindings editor | Option+k |
| toggle rhythm ferret window | Option+f |
| toggle preferences dialog | Option+o |
| toggle theme manager | Option+t |

Editing with Edit Point

Most edit functions operate on a single "Edit Point". The Edit point can be any of: playhead (default), the mouse or an active marker. The choice of Edit Point is by default linked to the Zoom Focus.

| | |
|---------------------------------|---------|
| split | z |
| trim back | d |
| trim front | a |
| trim region end to edit point | Shift+} |
| trim region start to edit point | Shift+{ |
| nudge forwards | h |
| nudge backwards | g |
| set sync position | u |
| insert from region list | i |
| cycle to next grid unit | 3 |
| cycle to next grid snap mode | 2 |
| cycle to next edit mode | 1 |

Aligning with the Edit Point

Align operations move regions so that their start/end/sync point is at the edit point. "Relative" aligns just the first region and moves other selected regions accordingly.

| | |
|----------------------------|------------------|
| align sync points relative | < |
| align sync points | Option+< |
| align start(s) relative | Control+< |
| align start(s) | Control+Option+< |
| align ends relative | Command+< |
| align end(s) | Command+Option+< |

Edit Point Playback

| | |
|-----------------------|-----------------|
| play selected regions | s |
| play edit range | Option+<space> |
| play from edit point | Control+<space> |

Moving the Playhead

A left click in the rulers positions the Playhead, unless Ardour is recording. You can use KP_n to move the playhead to the n-th marker.

| | |
|------------------------------|------------------|
| position playhead at mouse | w |
| center the playhead | Escape |
| goto zero | KP Insert |
| goto start marker | Home |
| goto end marker | End |
| nudge playhead forward | Shift+→ |
| nudge playhead backwards | Shift+← |
| to next mark/range | Command+Option+→ |
| to next transient | Option+→ |
| to next grid point | Shift+Control+→ |
| to next region start/end | → |
| to previous mark/range | Command+Option+← |
| to previous transient | Option+← |
| to previous grid point | Shift+Control+← |
| to previous region start/end | ← |
| to edit point | Return |
| toggle playhead tracking | f |

Region Operations

| | |
|---------------------------|-----------------|
| transpose | Control+t |
| reverse | Control+r |
| increase region gain | KP Add |
| reduce region gain | KP Subtract |
| mute/unmute | m |
| normalize | n |
| lock/unlock | Control+l |
| multi-duplicate | Command+Shift+d |
| duplicate (once) | Command+d |
| toggle fade out active | Option+e |
| toggle fade in active | Option+q |
| set fade out length | e |
| set fade in length | q |
| move to original position | Control+o |
| export selected regions | Command+Shift+e |

Edit Range

There are only a few functions that refer to an "Edit Range". The current edit range is defined using combinations of the possible edit points: Playhead, Marker or Mouse.

| Edit Point | Active Mark? | Edit Range |
|------------|--------------|---------------------------|
| Playhead | no | from Playhead to Mouse |
| Playhead | yes | from Playhead Active Mark |
| Mouse | no | from Mouse to Playhead |
| Mouse | yes | from Mouse to Active Mark |
| Marker | no | No edit range defined |
| Marker | yes | from Active Mark to Mouse |
| paste | Command+v | |
| copy | Command+c | |
| crop | c | |
| cut | Command+x | |
| separate | x | |

Selecting

| | |
|----------------------------|--------------------|
| select next track/bus | ↓ |
| select previous track/bus | ↑ |
| all before playhead | Shift+Home |
| all before edit point | Command+Shift+Home |
| all after playhead | Shift+End |
| all after edit point | Command+Shift+End |
| all in loop range | Shift+l |
| all enclosed by edit range | Shift+Option+a |
| all present in edit range | Shift+a |
| select everything | Command+a |
| all in punch range | Shift+p |
| invert selection | Shift+i |

Defining a Loop, a Punch Range and Tempo Changes

| | |
|-----------------------------------|-----------|
| set tempo (1 bar) from edit range | 0 |
| set tempo (1 bar) from region(s) | Control+0 |
| set punch range from region(s) | Control+9 |
| set punch range from edit range | 9 |
| set loop range from region(s) | Control+8 |
| set loop range from edit range | 8 |

Markers & Locations

The “move” commands all move the active marker(s).

| | |
|--------------------------------|-----------------|
| move to next region start/end | Command+Shift+→ |
| move to next region sync point | Shift+Option+← |
| move to prev. region start/end | Command+Shift+← |
| move to prev. region sync | Shift+Option+← |
| move to playhead | Option+Return |
| add mark at playhead | b |

Mouse Usage

Right click on most objects and controls displays a context menu. Shift+Right click deletes most objects. Ctrl+Right click will allow editing of several objects. OS X users without a 3 button mouse can use Option+Ctrl+Left to simulate “Middle” for some purposes. Use F1 to step through mouse modes.

Mouse Object Mode

This mode provides many different operations on both regions and control points.

| | |
|-------------------------|--|
| select | left+click <i>on waveform</i> |
| extend selection | Shift+left+click <i>on waveform</i> |
| add/remove selection | Cmd+left+click <i>on waveform</i> |
| move region | left+drag <i>on waveform</i> |
| copy+move region | Cmd+left+drag <i>on waveform</i> |
| fixed time copy+move | Cmd+middle+drag <i>on waveform</i> |
| fixed time move | middle+drag <i>on waveform</i> |
| lower region | Opt+Shift+middle <i>on waveform</i> |
| raise region | Shift+middle <i>on waveform</i> |
| slip audio in region | Cmd+left+drag <i>in trim bar</i> |
| set region start | left+click <i>in trim bar</i> |
| set region end | middle <i>in trim bar</i> |
| adjust region start/end | left+drag <i>near ends of trim bar</i> |
| add control point | left+click <i>in auto track</i> |
| move control point | left+drag <i>on point</i> |
| fixed time adjust | middle+drag <i>on point</i> |
| move point+later points | Cmd+left+drag <i>on point</i> |
| fixed time move | Cmd+middle+drag <i>on point</i> |
| point+later points | |
| move line segment | left+drag <i>on line</i> |
| rubber+band select | Cmd+Opt+left+drag <i>on regions</i> |
| rubber+band select | left+drag <i>in auto track</i> |
| control points | |
| rubber+band select | left+drag <i>empty space</i> |

Mouse Zoom Mode

| | |
|-----------------------------|------------|
| zoom to session | Cmd+middle |
| zoom out | middle |
| zoom in | left+click |
| define the new visible area | left+drag |

Mouse Ops on Solo/Mute/Rec+enable

| | |
|--------------------------------|----------------------|
| learn MIDI control | Cmd+middle |
| apply to all tracks/busses | Shift+Cmd+left+click |
| apply to edit/mix group | Cmd+left+click |
| momentary switch | middle |
| apply to track or active group | left+click |

Mouse Ops on Solo Buttons only

| | |
|------------------------|--------------------|
| exclusive solo | Cmd+Opt+left+click |
| temporary latched solo | Shift+left+click |

Mouse Ops on Faders

| | |
|---------------------|--------------------|
| learn MIDI control | Cmd+middle |
| reset fader | Shift+left+click |
| drag finest control | Opt+Cmd+left+click |
| finer control | Cmd+left+drag |
| operate fader | left+drag |

Copyright © 2008 ardour.org
<http://ardour.org/manual/>



ARDOUR